

Doubling and Halving

A game for two – four players.

You will need a deck of cards with the picture cards removed. The ace represents one.

The deck is placed face down in the middle of the table within easy reach of all the players.

The first player picks up a card from the deck.

If the card shows an odd number the number is doubled.

If the card shows an even number it is halved.

The card is replaced at the bottom of the deck and the second player then draws a card.

A running total is kept. The first player to reach 100 is the winner. (The total may be adjusted.)

Variations

Create your own deck of cards using the larger numbers. Adjust the total accordingly.

Square Scare

A game for two – four players.

You will need a ten-sided dice (or a set of playing cards ace – 9) and pencil and paper to keep a record.

The first player rolls the dice (or draws a card from a container) and squares the number that is shown.

Players take turns repeating the process.

Players keep a running total. The first player to pass 500 is the winner.